

file_storage/upload_file.php

Upload a new file to file storage.

Description

POST

`/file_storage/upload_file.php?company=RTI_COMPANYKEY&import=RTI_IMPORTKEY&path=PATH`

Parameters

Query parameters

Parameter	Description	Type	Note	Mandatory
company	RTI company key	string		yes
import	RTI import key	string		yes
file	new file	file	The following file types are currently allowed: • PNG • JPG • GIF • MS Word • MS Excel • PDF You can only upload one file per request. The maximum file size is 2 MB.	yes
path	target path	string	Format: folder/subfolder/.../target folder (separated by /) Root does not have to be specified in path. Paths are case insensitive. If not set, file will be uploaded to root.	no
check_duplicates		string	This flag marks if a duplicate check should be done before uploading. Can be set to true or false. If activated and a duplicate was recognized, you will receive 'File recognized as duplicate' as the status (see return value). The file will not be uploaded again, but you will receive the uuid of the already existing duplicate in your file storage. This function always checks for duplicates in the whole storage, not just the set path. Is true by default.	no

Body parameters

Parameter	Description	Type	Note	Mandatory
file	new file	file	The following file types are currently allowed: • PNG • JPG • GIF • MS Word • MS Excel • PDF You can only upload one file per request. The maximum file size is 2 MB.	yes

Return

If there are errors in the configuration of parameters, you will receive **"ERROR:description"**. If the upload was started, you will receive the result as JSON.

return example

```
[
  {
    "name": "file.png",
    "status": "OK",
    "uuid": "08910afd0bfcc7aa193d40c486ca156a"
  }
]
```

On successful upload you will receive the status "OK" and the UUID for the new file. On error you will get the corresponding error message and the UUID will be empty.

You can use the UUID as reference for [file_storage/modify_file.php](#) or to attach files via [do_order](#) resp. [do_message](#).